

# Download Age Of Mortals Dragonlance Campaign Setting Companion

Age of Mortals: Dragonlance Campaign Setting Companion [Margaret Weis, Jamie Chambers, Christopher Coyle] on Amazon.com. \*FREE\* shipping on qualifying offers. A guide to the fantasy games provides information on classes, feats, equipment, magical items, spells, locations Dragonlance modules and sourcebooks are modules and sourcebooks printed for the Dragonlance campaign setting in the Dungeons & Dragons style of game. The Dragonlance game project began with Tracy and Laura Hickman, and the idea of a world dominated by dragons. As they drove from Utah to Wisconsin so Tracy could take up a job with TSR in 1981 they discussed this idea. The Age of Mortals series is a series of novels set in the Dragonlance setting. For the Dungeons & Dragons game supplement, see Age of Mortals: Dragonlance Campaign Setting Companion. Contents. Conundrum (December 2001), by Jeff Crook, (ISBN 0-7869-1949-3) The Age of Mortals campaign book is designed as a companion volume to the Dragonlance Campaign Setting published by Wizards of the Coast. Designed and written by the same design team (under the guidance of author Margaret Weis), this volume gives players everything they need to play in any Fifth Age campaign-including during and after the War of Souls itself.